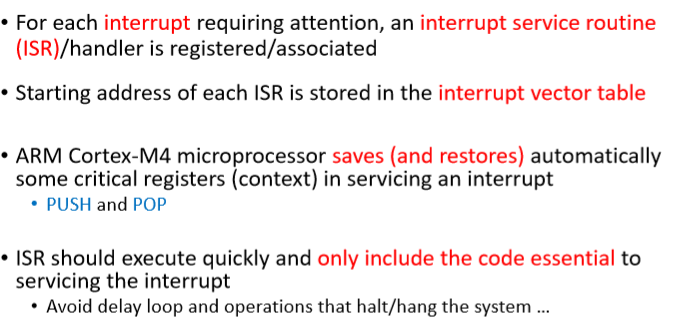
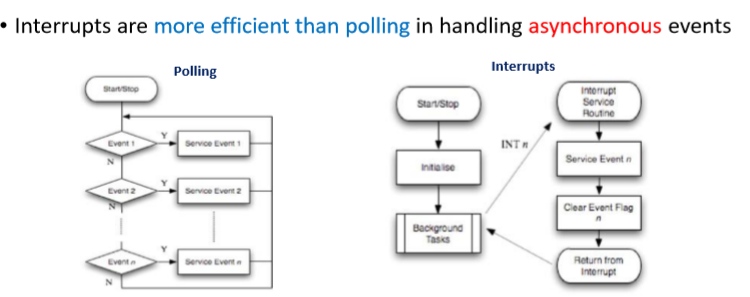
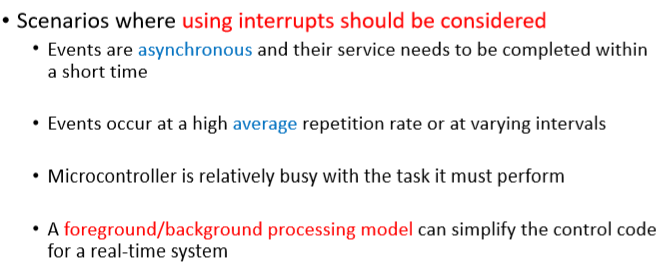
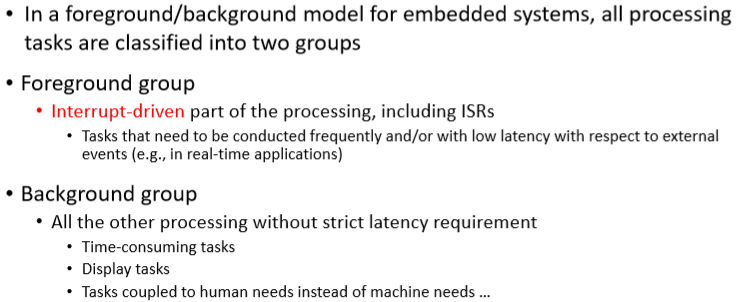
**Foreground/Background Processing**

**Another recap on interrupts**

**Foreground/background processing examples**